

Castle Combe Colts FC – Supplementary Club Rules for

Parents/Carers/Spectators

Whilst attending matches, spectators, carers and supporters are representatives of Castle Combe Colts Football Club and will be expected at all times to conduct themselves in a sportsmanlike and reasonable manner. The club expects high standards of behaviour from all its players, staff, officers and supporters. They are encouraged to enjoy supporting Castle Combe Colts and required to abide by the Code of Conduct set out below:

Code 1:

Bad behaviour from the spectators representing Castle Combe Colts Football Club will not be tolerated. This includes verbal and racial abuse, abuse of match officials and insulting players or officials of either team. Threatening behaviour will not be tolerated at any time and can result in the offender being asked to leave the game.

Code 2:

Do not become involved in disputes with match officials, players or supporters of other teams, either during or after the game. Always accept the decisions of match officials even if you don't agree with them.

Code 3:

Avoid confusing players by shouting instructions from the touchline. Leave the coaching to the coaches. Remember that Managers/Coaches give their time freely and are fully committed to the development of players – visible support and help is always welcome.

Code 4:

Spectators and Supporters are expected to keep off the field of play during the match unless they are representing the club in an official capacity such as linesman or first aid trainer.

Castle Combe Colts FC – Supplementary Club Rules for Players

In addition to the Code of Conduct for Players, Castle Combe Colts F.C. requires players to abide by the following Supplementary Club Rules. It is designed to ensure that the Club's reputation is enhanced and that players enjoy their football. It is anticipated that Player's will be supported by their Parents/Carers/Guardians in order to ensure compliance with this code.

Code 1:

Players will be expected to look after club equipment at all times. If it is deemed appropriate by their Manager or Club Coach they will also be expected to help out by putting up nets, corner flags and undertaking other duties required of them.

Code 2:

Sportsmanship – always encourage your team mates and refrain from criticising their mistakes. Always shake hands with you opponents at the end of the game regardless of the result. Also remember to shake hands with the referee at the end of the game and to thank them – without them there wouldn't be a match.

Code 3:

Players will be expected to turn up to matches with clean kit and clean boots. Failure to do so reflects badly on the individual, the team and the club as a whole. The Managers/Coaches will retain the right to drop players who transgress this code. Remember TAKE A PRIDE IN YOUR APPEARANCE.

Code 4:

It is the players' responsibility to turn up for matches on time, to turn up at meeting points for away games on time and to turn up with the necessary equipment for the game. Players turning up for matches after the designated time can be either named as substitute or dropped from the team at the discretion of the Manager/Coach.

Code 5:

It is the player's responsibility to pay any signing-on fees/match fees as levied by the club. Failure to do so on time could result in the player being dropped or excluded from subsequent fixtures until payment has been made in full. Any players who have difficulty in meeting fees should speak in confidence to either their team manager/coach or the club treasurer or secretary.

Code 6:

Listen to your Manager /Coach who is there for YOU. Players should accept that the team Manager/Coach is responsible for selecting the team and he/she will not enter into any discussions with players regarding this selection unless he/she chooses to do so.

Code 7:

Any player failing to turn up for a match, having been selected and informed of his/her selection, who does not have an acceptable reason and who has not contacted the Manager/Coach before the game will risk not being considered for the following week's game. Acceptable reasons include injury, illness, school activities and family commitments. Leaving such a player out will be at the discretion of the Manager/Coach.

Code 8:

Players, whenever possible, are expected to attend training sessions organised by their team. If unable to do so they should inform their Manager/Coach as soon as possible.

Code 9:

Players unavailable for selection should inform their team Manager/Coach as soon as possible. It is not acceptable to pull out on the day of a game unless this is through a new injury or illness. Early notice helps Managers/Coaches with their arrangements.